

NAME

Age

Standard of Living

Treasure

Distinctive Features

Heroic Culture

Cultural Blessing

Patron

Shadow Path

Flaws

STRENGTH

Strength stat block diagram. It features a central diamond shape divided into four quadrants by an 'X'. The top-right quadrant is labeled 'RATING'. The bottom-left quadrant is labeled 'TN'. The bottom-right quadrant is labeled 'ENDURANCE'. A decorative flourish is on the left side.

HEART

Heart stat block diagram. It features a central diamond shape divided into four quadrants by an 'X'. The top-right quadrant is labeled 'RATING'. The bottom-left quadrant is labeled 'TN'. The bottom-right quadrant is labeled 'HOPE'. A decorative flourish is on the left side.

WITS

Wits stat block diagram. It features a central diamond shape divided into four quadrants by an 'X'. The top-right quadrant is labeled 'RATING'. The bottom-left quadrant is labeled 'TN'. The bottom-right quadrant is labeled 'PARRY'. A decorative flourish is on the left side.

SKILLS

- Awe ◇◇◇◇◇◇◇◇
- Athletics ◇◇◇◇◇◇◇◇
- Awareness ◇◇◇◇◇◇◇◇
- Hunting ◇◇◇◇◇◇◇◇
- Song ◇◇◇◇◇◇◇◇
- Craft ◇◇◇◇◇◇◇◇

- Enhearten ◇◇◇◇◇◇◇◇
- Travel ◇◇◇◇◇◇◇◇
- Insight ◇◇◇◇◇◇◇◇
- Healing ◇◇◇◇◇◇◇◇
- Courtesy ◇◇◇◇◇◇◇◇
- Battle ◇◇◇◇◇◇◇◇

- Persuade ◇◇◇◇◇◇◇◇
- Stealth ◇◇◇◇◇◇◇◇
- Scan ◇◇◇◇◇◇◇◇
- Explore ◇◇◇◇◇◇◇◇
- Riddle ◇◇◇◇◇◇◇◇
- Lore ◇◇◇◇◇◇◇◇

COMBAT PROFICIENCIES

- Axes ◇◇◇◇◇◇◇◇
- Bows ◇◇◇◇◇◇◇◇
- Spears ◇◇◇◇◇◇◇◇
- Swords ◇◇◇◇◇◇◇◇

REWARDS

VALOUR ◇

VIRTUES

WISDOM ◇

CONDITIONS

- Weary
 - Miserable
 - Wounded
- Injury*

TRAVELLING GEAR

WAR GEAR

Damage Injury Load Notes

ARMOUR

Protection Load

Helm

SHIELD

Parry Load